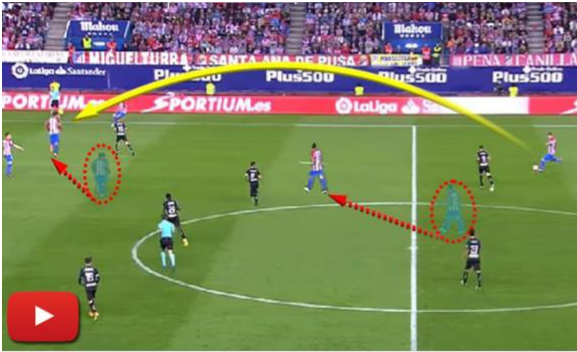


This is what you can do!



Move players to new position

Move a player (or any other object) to a new position in the playing field with this tool. You can also create layers by extracting objects (like players) to then draw behind them.



Measure distance or angles

Simply measure the distance between two points in your video using a unit of measurement you select. You can also discover the angle of any part of the video automatically.



Highlight items in your plays

If you want to highlight a specific item on your video, you have different tools available:

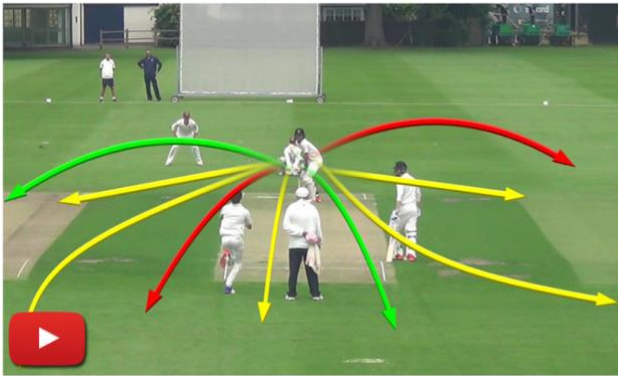
- ✓ The **Spotlight** tool to simulate a coloured beam of light to illuminate a specific area or player.
- ✓ The **Highlight** tool to focus attention by darkening the rest of the frame.
- ✓ The **Magnifier Tool** zooms a specific area.
- ✓ The **Highlighted Magnifier** mixes zooming an area and darkening the rest of the frame.



Circle players or areas

Centre attention onto players, areas or any other element in your video with the 3D Circles. You can link them to show continuity and playing shapes.





Draw 3D arrows

Visually represent different movements with this tool.



Show vision angles

This tool creates a visual representation of a player's field of view.



Create lines, arrows and shapes

Standard telestration tools including lines (full and dashed ones), arrows and shapes (polygons and editable shapes) to show common ideas in your sport videos.



Add text boxes and labels

Create and display text boxes and labels on your videos to supplement them with more information.

